Subject prototype | version: 1 | date: 10/10/2025

SUBJECT: Modern History

What is a subject prototype?

A subject prototype is used to test key ideas, learning design and assessment approaches, and how these enable the key drivers. Feedback from teachers and experts helps to shape the development of the new subject as part of the co-design process.

**** FIRST ITERATION ** NOT FOR IMPLEMENTATION ****

Key driver(s):	**Principle/technique/method:**
Deep Authentic Learning, Metacognition, Natural Evidence of Learning	Exploring and evaluating metacognitive processes

Prototype description

Exploring and evaluating metacognitive processes

- This prototype was designed to test if students could develop their metacognitive skills and engage in deeper, more authentic learning through having discussions and debates about historical concepts.
- Students were encouraged to express their learning in personally meaningful ways as they explore an area of interest, demonstrating their understanding of historical concepts.

What we learnt

Impact:

- Students engaged with agentic actions, suggesting potential for genuine learning experiences

Challenges:

- The idea of Natural Evidence of Learning in history is still evolving and risks becoming superficial rather than informative if what is significant and unique to is not appropriately emphasised.
- Teachers reported increased workload due to redesign of the assessment tasks, but acknowledge that this will stabilize with improved confidence and system support

Deep Authentic Learning

Student Agency

Natural Evidence of Learning

Metacognition

Capabilities

DRAFT