Subject prototype | version: 1 | date: 10/10/2025

SUBJECT: Music Explorations

What is a subject prototype?

A subject prototype is used to test key ideas, learning design and assessment approaches, and how these enable the key drivers. Feedback from teachers and experts helps to shape the development of the new subject as part of the co-design process.

**** FIRST ITERATION ** NOT FOR IMPLEMENTATION ****

Key driver(s):	**Principle/technique/method:**
Agency, Metacognition, Natural Evidence of Learning	Self-directed music learning journey

Prototype description

All three music SRGs tested at Stage 1 through the lens of a pathway to their Stage 2 counterparts.

Self-directed Music Learning Journey

- The prototype was designed to test how student-led learning journeys and metacognitive conversations better emphasise holistic music growth.
- Teachers tried a unit of learning where students self-managed a personal learning goal related to music literacy. Students were encouraged to document their learning in a way that was personally relevant. Teachers provided opportunities for metacognitive conversations to support students in directing their own learning.

What we learnt

Impact

- Students having agency over the learning goals and process was highly valued by students and teachers
- Metacognitive conversations increased student's ability self-manage their learning journey
- Teachers could confidently make assessment decisions using a range of formal and non-formal evidence, self-determined by the student

Challenges

- Self-management was a challenge for some students; however, this was mitigated by chunking and clear touchpoints
- Shifting student focus from performance to learning requires a deliberate mindset shift led by the teacher
- Teacher confidence and clarity are key to supporting open-ended music learning

Deep Authentic Learning

Student Agency

Natural Evidence of Learning

Metacognition

Capabilities

Government of South Australia

South Australian Certificate of Education